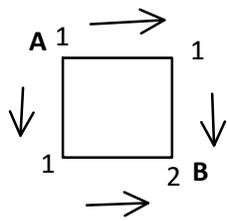


# C12 - 11.8 - Paths in Squares Notes

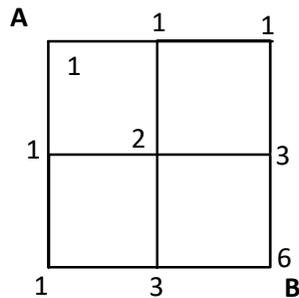
Pick a point, add points coming to it.

Paths in squares formula:  $\frac{(l+w)!}{l!w!}$

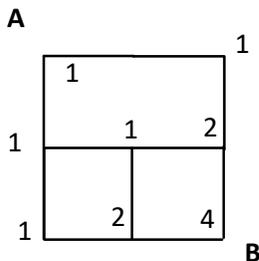
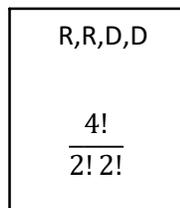


Add numbers coming to it.

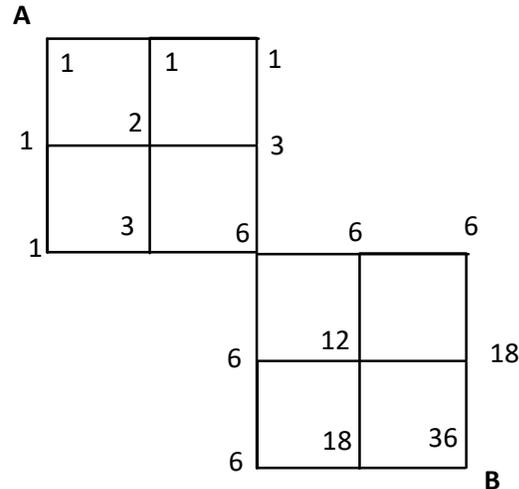
How many different paths can you follow from A to B if you only move down or to the right?



$$\frac{(2+2)!}{2!2!} = \frac{4!}{2!2!} = \frac{(4 \times 3 \times 2!)}{2!2!} = \frac{4 \times 3}{2 \times 1} = \frac{12}{2} = 6$$



You want to ask yourself, how many lines are coming towards that point from the direction they can come and add the numbers.



We can only use these formulas if they are perfect rectangles or squares. No Gaps

$$\frac{(2+2)!}{2!2!} \times \frac{(2+2)!}{2!2!} = 6 \times 6 = 36$$

How many ways can you get from one corner of a 3 sided rubix cube to the opposite corner if you never backtrack.

Paths in rectangular prisms formula:  $\frac{(l+w+h)!}{l!w!h!} = \frac{(3+3+3)!}{3!3!3!} = \frac{9!}{216} = 1680$